

PROJECT PLAN

I have chosen Dance party

Description of the game/story:

In my game my first sprite wants to go to dance with some friends so she's speaking to the audience and then begins to go find her friends. She then meets her two friends that also love to dance and then they go off to a dance stage. They then begin to dance altogether.

How the game/animation will begin

My game will begin by clicking on the green flag to start of the first sprite in my game and then it will just continue by itself.

How to win the game, or how it'll end

By the game of my game you will need to press the red button for the sprites to stop and the game to end.

Sprites I'll need

Sprite description	Possible blocks of code I'll need
This is my first sprite; she is the main character of my game. She will begin with saying "Hello! I need people to dance with"	
This is my second sprite and she will come in the middle of the game joining my first sprite.	
And this is my last sprite. He will come in near the end also wanting to dance like the others, he is not in as long as the other sprites.	

Commented [ES-1]: GOOD USE OF SPRITES BUT YOU DIDNT INCLUDE ACTUAL CODES AS WELL

Commented [ES-2]: MAYBE USE A DIFFERENT COSTUME FOR THIS SPRITE TO START OFF, INSTEAD OF ONE WITH HER IN THE AIR ALREADY

GOOD ATTEMPT

Background(s) I'll need



Variables I'll need

Variable Name	Description
Lives	Keeps count of the number of lives

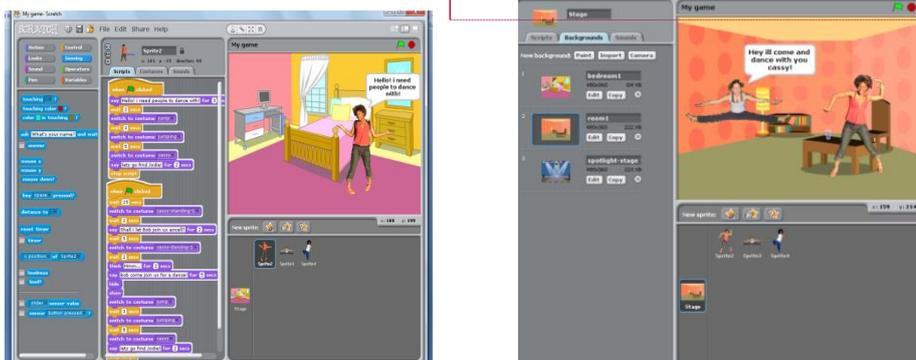
Success criteria: My project will be successful if...

- ★ It is easy to use
 - ★ The player moves left and right...
 - ★ To be able to have a start and finish
 - ★ To make sure the game is suitable for my target audience
 - ★ To make sure the game runs as smooth as possible
 - ★ Too add music to my game
- Finally...

ADVICE: Sketch out your idea(s) on paper before you begin, use the next page to then include print screens of your final project!

SHARE YOUR PLAN WITH YOUR TEACHER BEFORE YOU MAKE YOUR PROJECT!

Commented [ES-3]: GOOD USE OF SCREEN SHOTS



After another few seconds the first sprite goes to meet the other sprite. When this happens the second sprite will appear saying "Hey!! come and dance with you Casey!" The background has also changed.



After another few seconds the last sprite will come in saying "Don't fear Bob is here" This is still on the same background just a new sprite however the second sprite has disappeared.